

KILLER WATT – Commodore 64

AGE: 11 PLUS

HOME ENTERTAINMENT

Explore the dark depths of the underground cavern. Patrol the eerie passages of this totally enclosed world. Seek out and destroy the 12 brilliant light bulbs, blasters at the ready to ward off the dangers of the flying men, armed with deadly bombs, carnivorous flying fish and marauding mechanical birds and their devastating eggs. Having successfully manoeuvred your patrol vehicle through this hazardous test of skill, your path to the next level of difficulty is barred by the magical gateway, and you must fire at will to blast your way through to the next challenge of death.

Superb, smooth scroll action with high resolution graphics and imaginative sound effects.

Force shield – 1 to 5 levels of strength.

3 lives. A selection of five levels of difficulty available.

Points	Light bulbs	200 points
	Men/Fish/Eggs	10 points
	Bombs	5 points

5,000 bonus points for completing a level

Extra man every 10,000 points.

To Move: Left – **Z** Right **X** Up **:** Down **?**

Fire **Space** Or Joystick Port 2

LOADING INSTRUCTIONS

Switch machine off then on

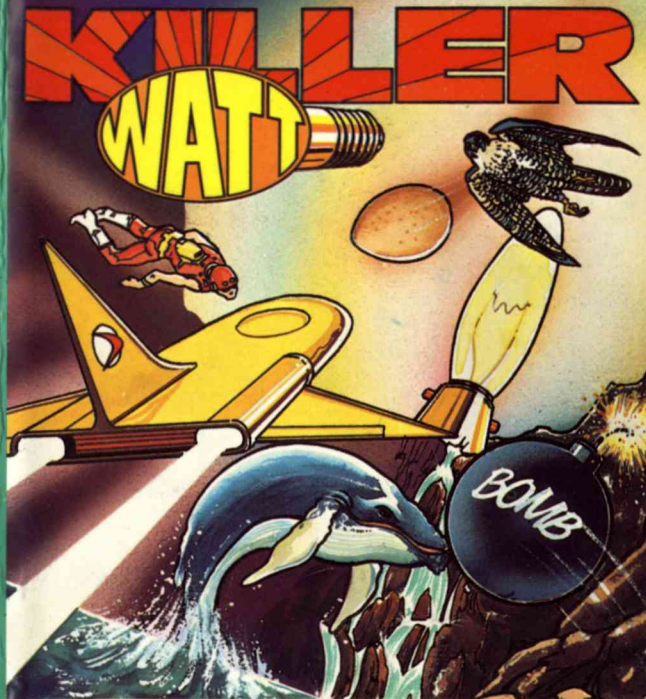
Hit **Shift** / **Run/Stop** keys together

Time to load 15 mins.



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